



**NLS**  
NATIONAL  
LAND SURVEY  
OF FINLAND

# Higher accuracy for smartphone positioning

Post-processing, centre points and repetition

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# Background

- Smartphones are widely spread and cheap to manufacture
- Public and private sectors are interested in the positioning capabilities of devices
- NLS is interested in their application from the crowdsourcing point of view
- Pyykkijahti smartphone game by projects of the National Land Survey of Finland
  - Luore 2021, Matko 2022-2023
- Master's Thesis (Tech.) 2023

# Objectives

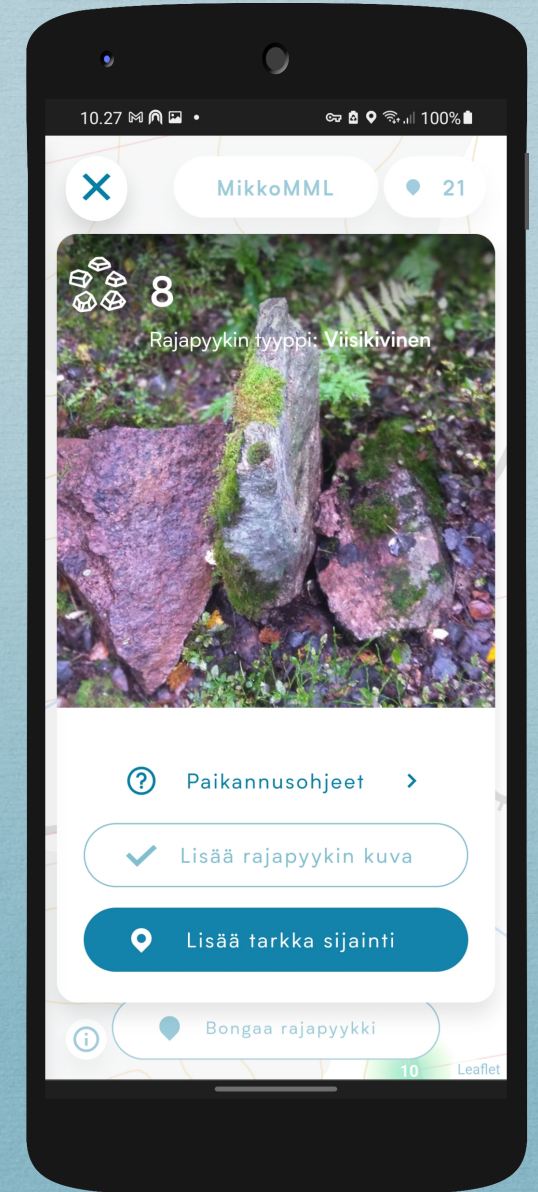
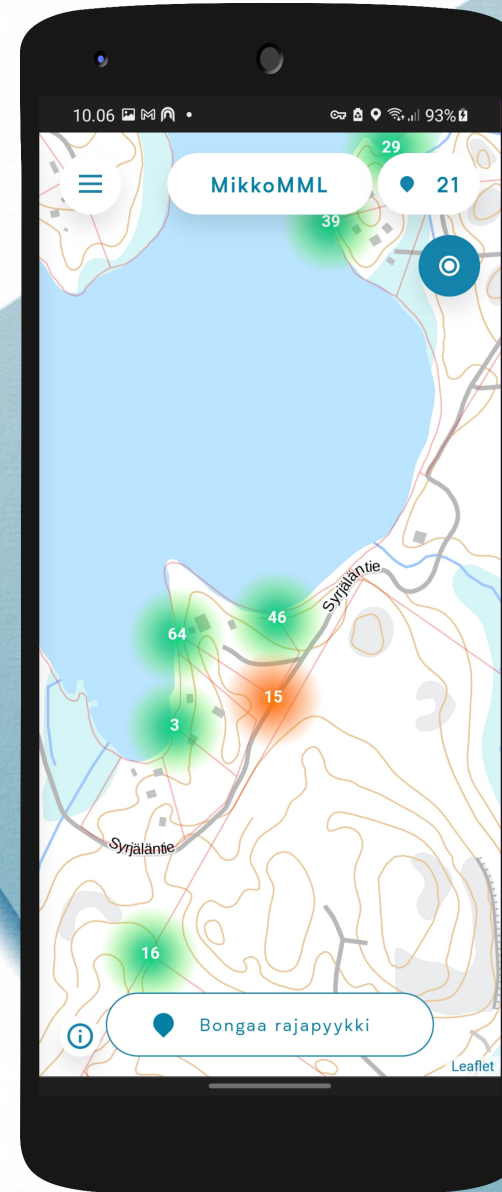
- Study the positioning accuracy of common smartphones using **real-time and post-processing** positioning techniques
- Improve accuracies using **centre points** of measurements
- Study how positioning accuracy changes when the **number of measurements** increases



# Pyykkijahti

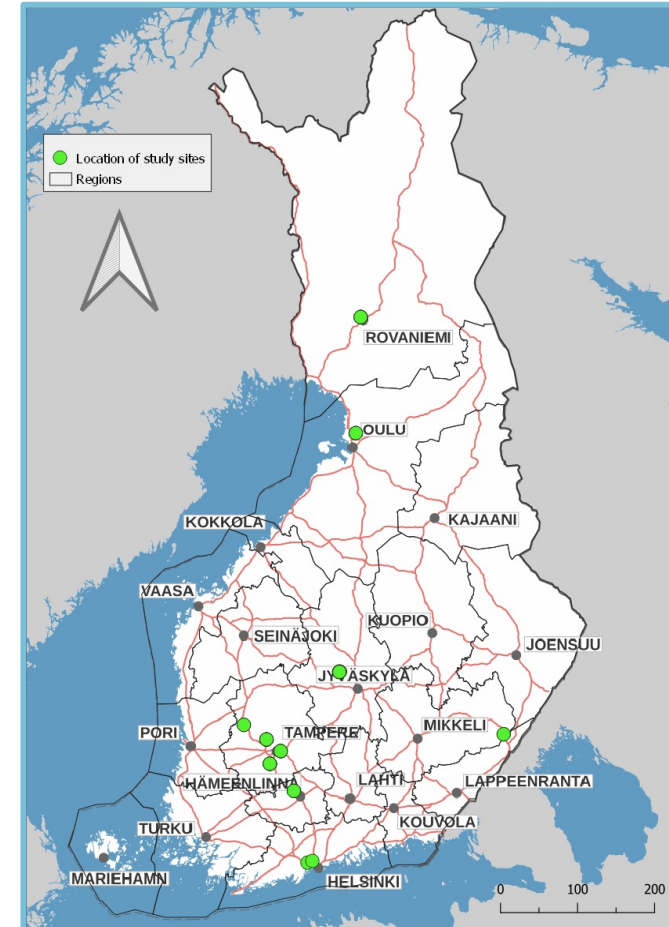
## Marker Quest

- Web-based mobile game for enhancing location accuracies of border markers in the Finnish cadastral index map by crowdsourcing.
- Players measure inaccurate markers in the terrain or mark them missing.



# Measurements

- Study areas in different parts of Finland
- Simulated crowdsourcing environment
  - NLS employees
  - Different kinds of environments
  - Most commonly used smartphones
- Border markers of the cadastral index map
  - Smartphone measurements
  - RTK reference measurements

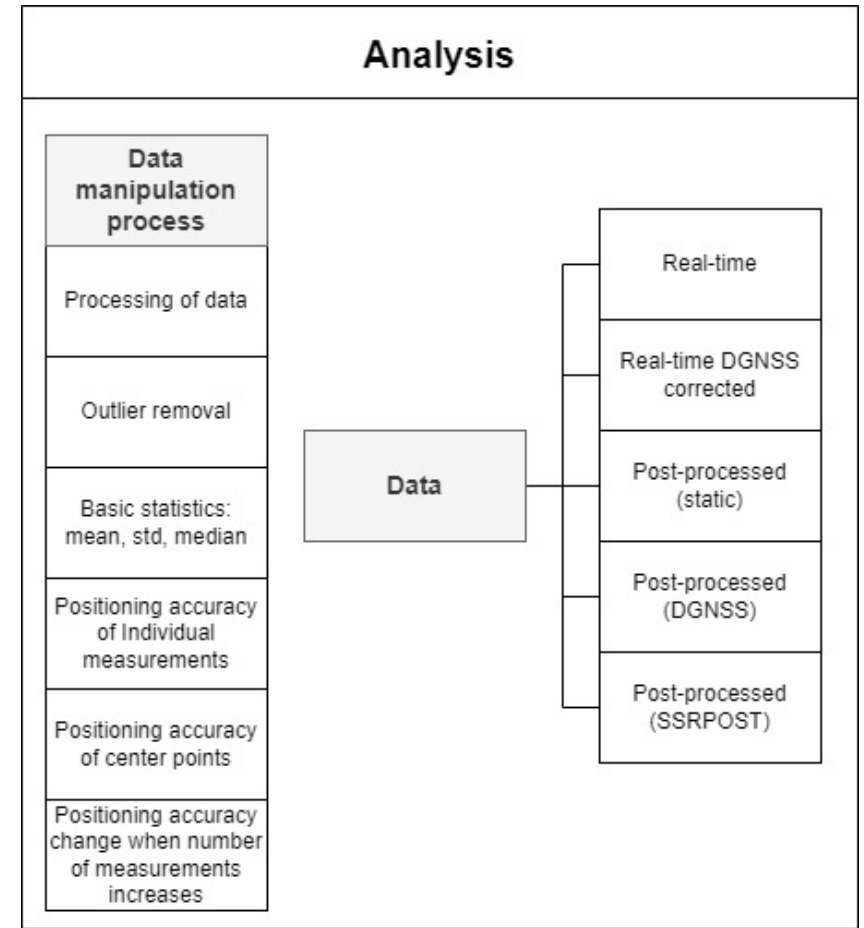
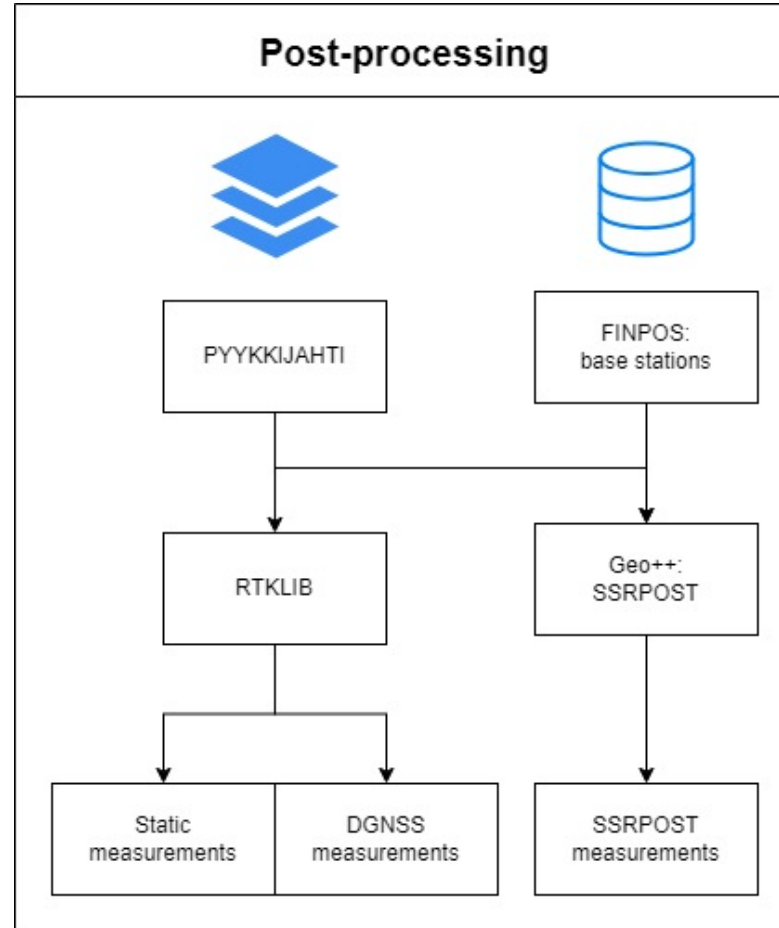
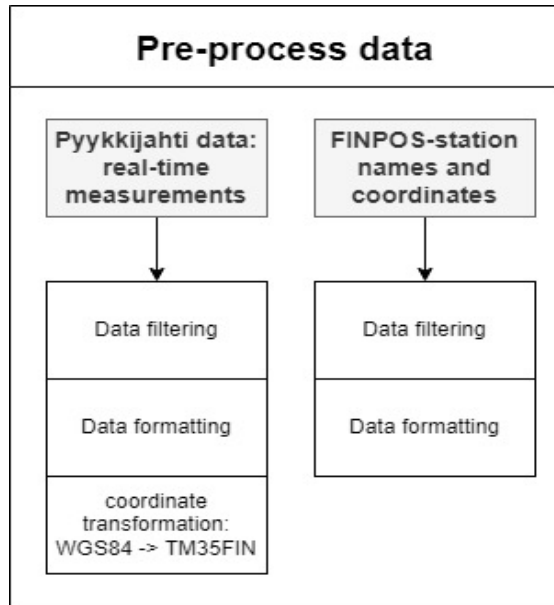


# Statistics of data collection

- Before filtering of data
  - 41 border markers
  - 1889 measurements
  - 12 smart devices

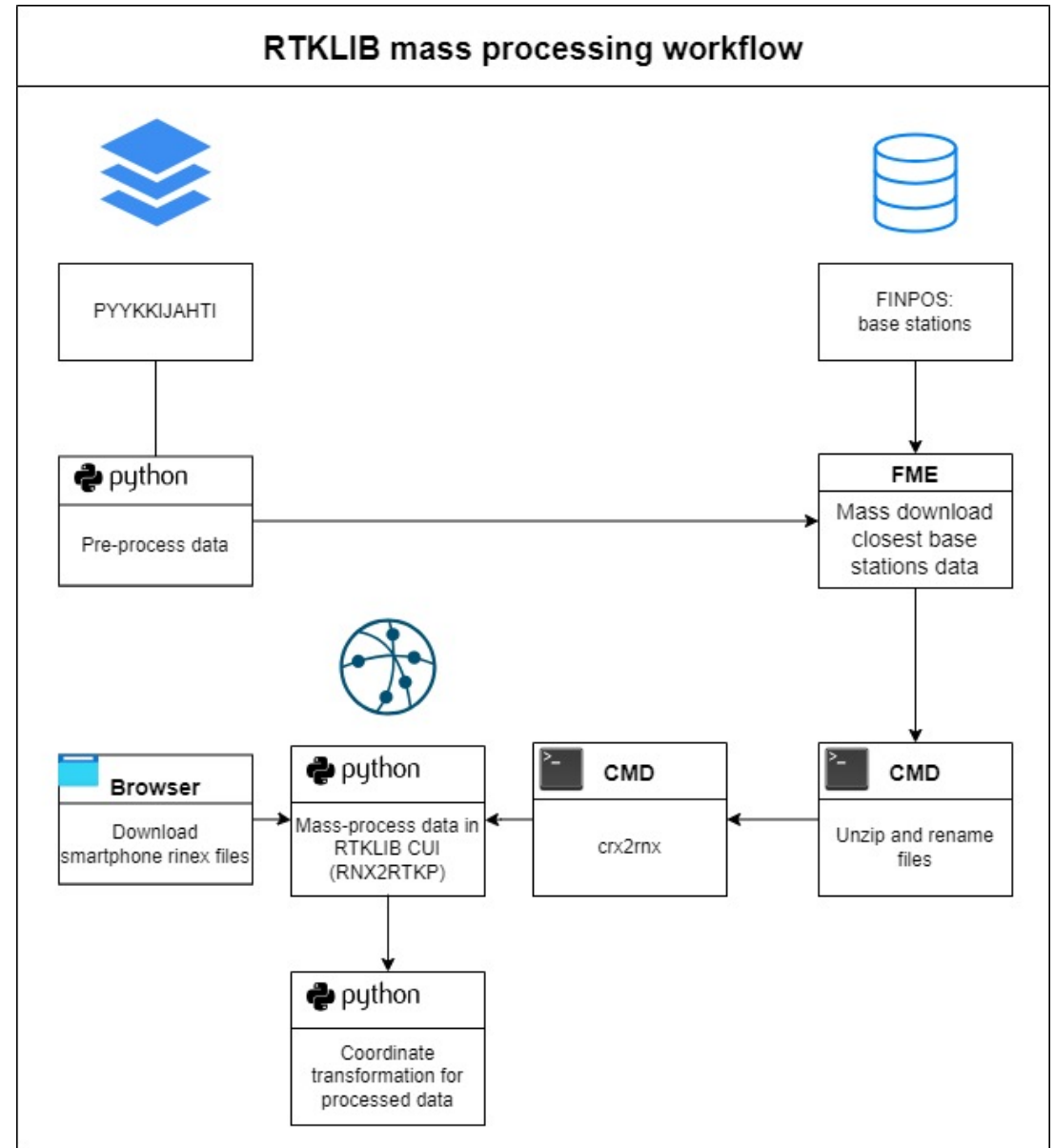
Smartphone types	Measurement count
Google sdk gphone	1
Motorola Moto G(60)	100
Samsung SM-A202F	7
Samsung SM-A326B	494
Samsung SM-A405FN	279
Samsung SM-A526B	162
Samsung SM-A528B	97
Samsung SM-A750FN	163
Samsung SM-G398FN	443
Samsung SM-G960F	3
Samsung SM-G970F	22
Wheatek RT1	118

# Process workflow



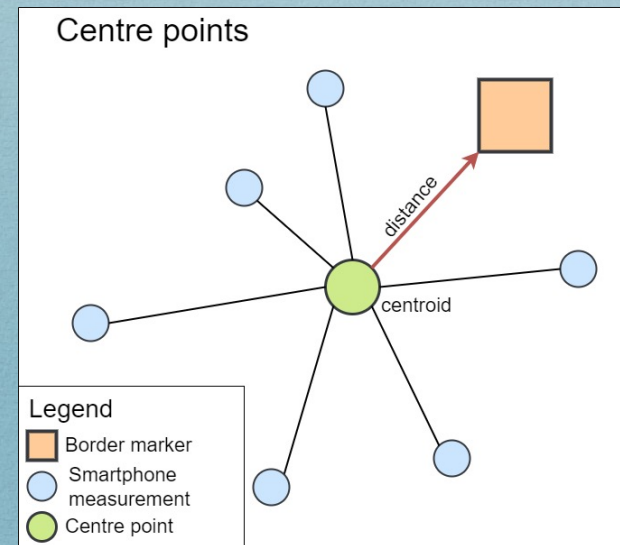
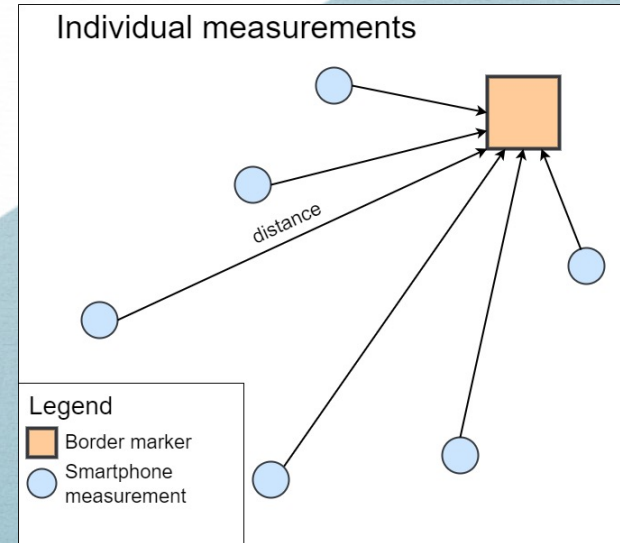


# RTKLIB workflow



# Positioning accuracy

1. Individual measurements
2. Center points
3. Increasing number of measurements

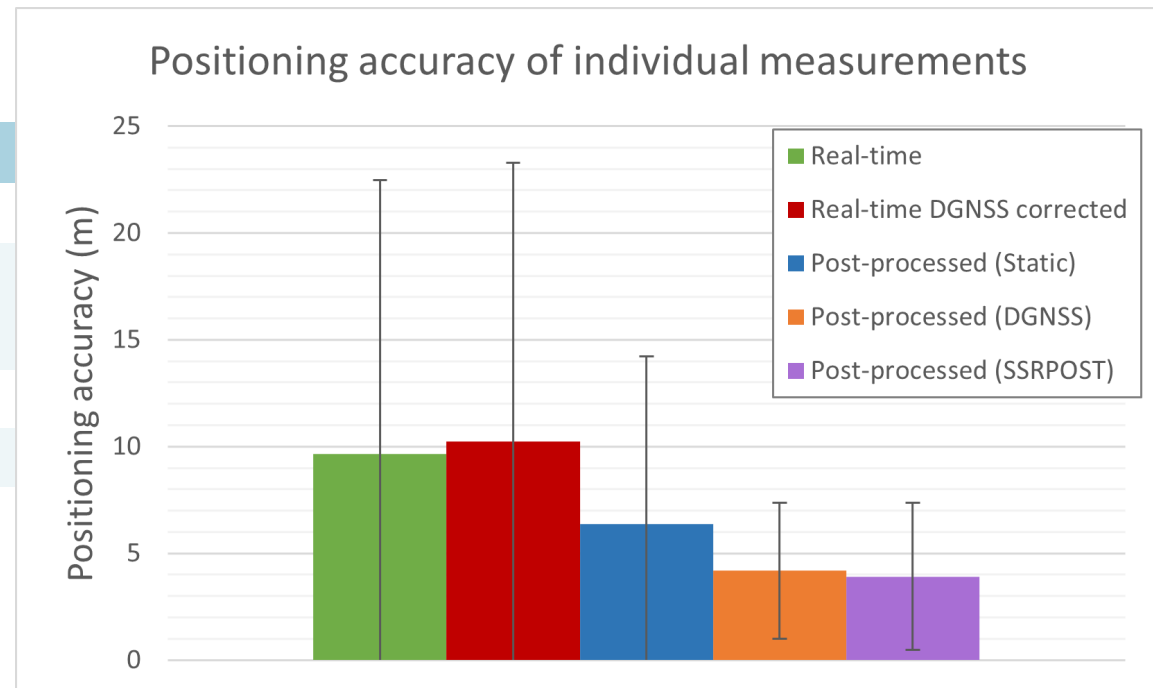


# RESULTS

## Positioning accuracy of individual measurements

*Positioning accuracy of positioning techniques*

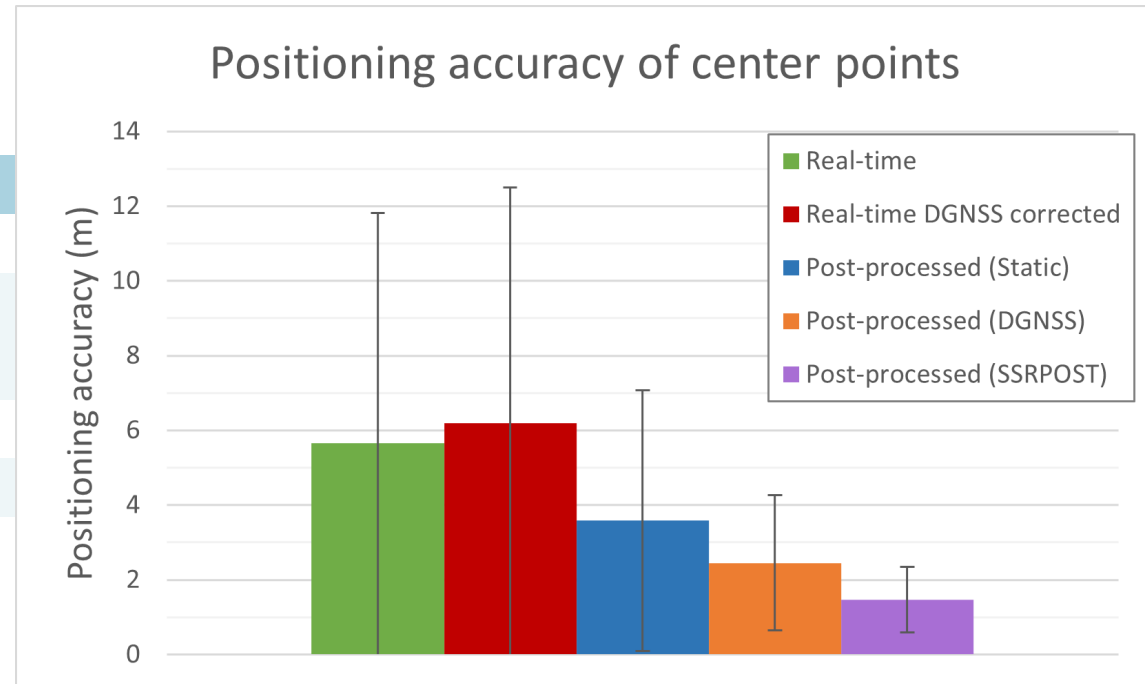
	mean (m)	st dev (m)	median (m)
Real-time	9,66	12,81	4,85
Real-time DGNSS corrected	10,24	13,03	5,27
Static	6,38	7,85	3,96
DGNSS	4,19	3,18	3,47
SSRPOST	3,92	3,44	2,95



# Positioning accuracy of centre points

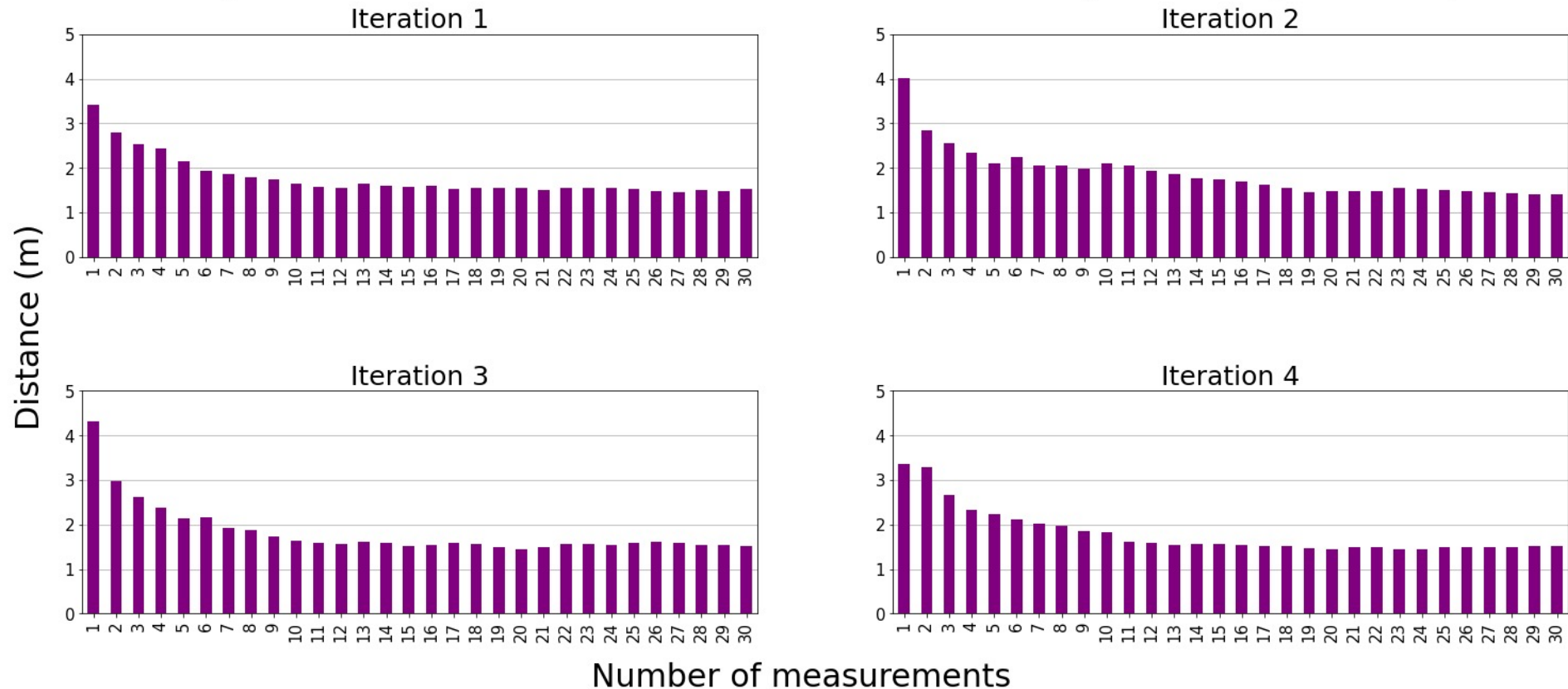
*Positioning accuracy of positioning techniques*

	mean (m)	st dev (m)	median (m)
Real-time	5,66	6,15	3,18
Real-time DGNSS corrected	6,19	6,31	3,76
Static	3,58	3,49	2,31
DGNSS	2,45	1,81	2,09
SSRPOST	1,46	0,88	1,34



# Increasing number of measurements

Post-processed (SSRPOST) measurements effect on positioning accuracy





# Conclusions

- The results show the potential of crowdsourcing applications in improving positioning accuracies of measurement points
- SSRPOST post-processing produced the most accurate results at 1.46 meters
- Above 10 measurements per position ensure the highest accuracy
- Issues with the smartphone measurement: variation in accuracy, phone types, variation of the environment, etc.
- Further research: optimization of workflow, longer field measurement time, study most commonly available smartphones

# Publications about Pyykkijahti

Kontiokoski A (2022) Enhancing Location Accuracy of Boundary Markers by Crowdsourced Smartphone Positioning (in Finnish). Bachelor's Thesis, Land Surveying, Lapland University of Applied Science. <https://urn.fi/URN:NBN:fi:amk-202202252860>

Kettunen P, Rönneberg M (2022) Accuracy Enhancement of Cadastral Boundary Marker Coordinates with Smartphone Crowdsourcing. In Krisp JM, Meng L, Kumke H, Huang H (eds) Proceedings of the 17th International Conference on Location-Based Services, pp 154–155. <http://hdl.handle.net/10138/350768>

Jussila A (2023) Positioning accuracy of smartphones in crowdsourcing context. Master's thesis, Department of Geoinformatics, Aalto university. <http://urn.fi/URN:NBN:fi:aalto-202305213319>

Rönneberg M, Kettunen P (2023) A gamified map application utilising crowdsourcing engaged citizens to refine the quality and accuracy of cadastral index map border markers. International Journal of Digital Earth, 16(2), 4726–4748. <https://doi.org/10.1080/17538947.2023.2279673>

# Advancing together

