

https://www.vcp.de/pfadfinden/allgemein/immer-der-nase-nach

Mapping olfactory cues for wayfinding – A theoretical Approach and an empirical Study

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Motivation

"We see the city, we hear the city, but above all: we smell the city" (Henshaw, 2013)

- Mobile pedestrian navigation systems continue to solely use visual information
 → Other modalities than vision are still neglected in current navigation systems
- "olfaction,..., provides crucial spatial information that allows many species, including humans, to navigate the environment" (Raithel&Gottfried, 2021)
- Olfactory information can be useful for spatial orientation and should be integrated into mobile pedestrian navigation systems
- We here address the olfactory sensory modality in psychological studies and mapping with GIS
- Investigation which smells are important and how they can be mapped → Implementation/integration into future navigation systems

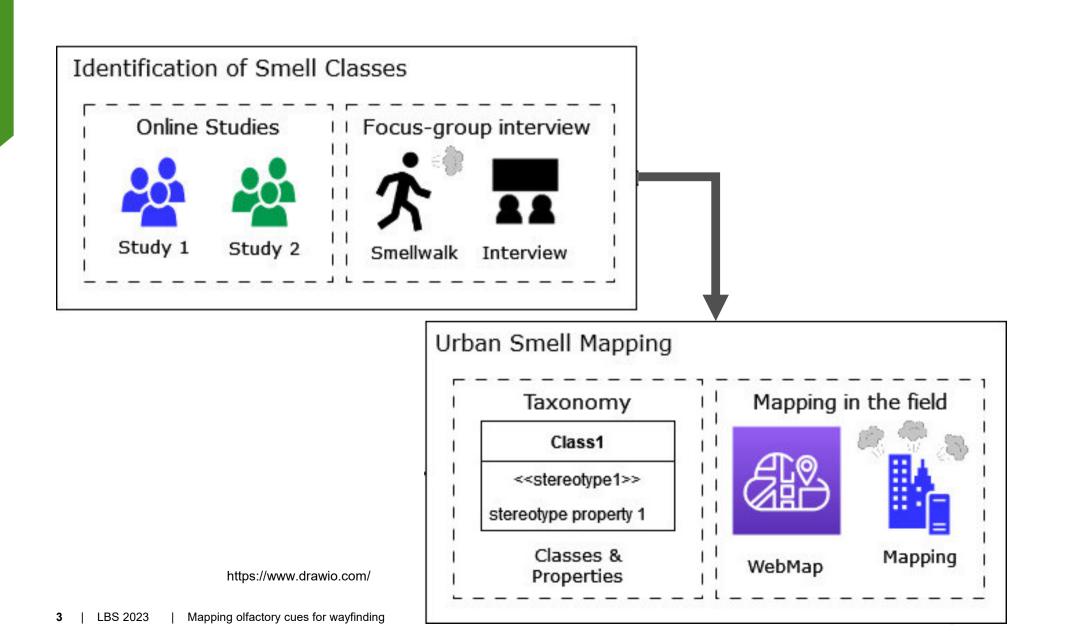


https://newsinhealth.nih.gov/2016/08/what-your-nose-knows





Motivation







Online Studies – Study 1

- Online study conducted at Gießen University
- Studies are based on a study of Koutsoklenis and Papadopoulos (2011) with visually-impaired and sightless people
- Participants: N=28, M=28.89, SD=10.63, 25 females
- Name smells that could possibly serve as valuable (landmark) information for successful orientation
- Result: Categories for further investigation



https://www.wortwolken.com/





Online Studies – Study 2

- Online study conducted at Gießen University
- Participants: N=29, M=25.75, SD=10.90, 21 females
- Judgement of the (subjective/personal) frequency of use and the usefulness of such landmark-like information for successful orientation
- Result: Frequency of use
 / Judged usefulness

Smells	Frequency of use	Jugded usefulness
Restaurant and food	3	4
Bakery	3	4
Gasoline	2	4
Exhaust Gases	2	4
Grasslands	4	4
(freshly) mowed grass	3	4
Ocean/Seawater	3	4
Wood/Trees	3	3
Perfume	2	3







The results of the two online studies demonstrate that

- sighted people indeed seem to use olfactory information in wayfinding/navigation,
- there is a large overlap with previous studies (which were not in the wayfinding domain; see our paper for comparison), and
- sighted people provide us with a basis of possible odors for further experimentation.

Not sufficient to simply "ask" people possible odor information from their own experience and memory \rightarrow important to let them smell the environment and also to discuss these smells with them







Focus-group interview – Smellwalk

- Students heard a lecture about
 - the terms navigation and wayfinding (Montello, 2005; Golledge, 1999),
 - cognitive aspects of human wayfinding including spatial knowledge acquisition (Siegel and White, 1975),
 - the communication of route directions (Allen, 1997),
 - a definition and characterisations of landmarks (Lynch, 1960; Sorrows and Hirtle, 1999), and
 - several landmark modalities (visual, olfactory, and auditory) (Hamburger and Röser, 2014).
- The students were advised to walk at least 1.5 hours in an urban outdoor environment, to smell and to collect olfactory cues
- Students walked individually through an urban outdoor environment





IND

Focus-group interview – Interview

- Qualitative data collection approach, to gather local knowledge and perspectives as a basis for research and planning
- It aims to draw from complex personal experiences, beliefs, perceptions, and attitudes of the participants of a group through a moderated interaction
- The corresponding author facilitated the discussion between the participants
- The participants were asked to start a discussion about the smells they encountered while navigating → documentation on a concept board

Ducks)Food, Grill)(Fire place)MeadowCemetery (Soil, Flower, GarbageWaste, GarbageMusty, wet (for waterPerfumeSweatPetrol, DieselCigarette Waterpip	Bakery	Flowers	Market stands (Fruits, Fish)	Hairdresser (Hair colour, Shampoo)	Waste water	Transport and their exhausts	Paint, Varnishes
(Soil, Flower, Garbage (for water Perfume Sweat Petrol, Waterpip	Perfumery	Pigeons,	(Pizzeria,	Charcoal	Urin, Faeces		Trees, Wood
	(Soil, Flower,			Perfume	Sweat		Cigarette, Waterpipe, Chimney

https://conceptboard.com/de

Class1

<<stereotype1>>

stereotype property 1





Taxonomy – Classes and Sub-classes

Class	Sub-classes
Animal	Park, Street, Train station, Zoo, Other
Bakery	Ihle, Wolf, Other
Construction Site	Paints and varnishes, Tar, Other
Sewage	Faeces, Urine, Other
Flower	Flower shop, Garden, Park, Other
Gastronomy	Asian, Butcher shop, Cafe, Chinese, Kebab, Fastfood,, Other
Market Stalls	Fish, Flowers, Fruits and vegetables, Meet, Other
Petrol	Parking place, Petrol station, Street, Other
Shop	Perfumery, Pharmacy, Other
Smoke	Chimney, Cigarette, Water pipe, Other
Vegetation	Bush, Tree, Other
Waste	Basket, Container, Household, Other
Water	Channel, River, Other

Class1 <<stereotype1>> stereotype property 1

Urban Smell Mapping



Taxonomy – Properties of Sub-classes



Temporary – information whether this smell possesses a temporal component (e.g., time of the year (seasons) or time of the day)



• Intensity – subjective evaluation of the intensity of a smell



 Notes – important for the details not captured in the subclasses

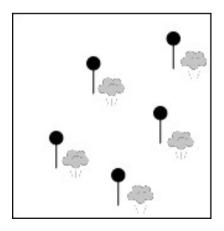
https://www.drawio.com/



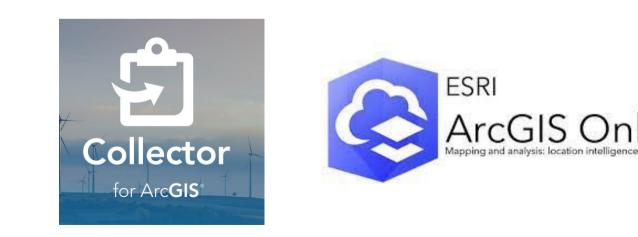


Mapping in the field – From Taxonomy to WebMap

- Editable layer in the GIS for the classes to setup a WebMap
- Field named **type** defining the sub-classes
- Fields for the properties **temporary**, **intensity**, and **notes**
- Point geometry → mapping of the smells as a point at the location where it is most smellable or being produced
- Additional layer others



https://www.drawio.com/





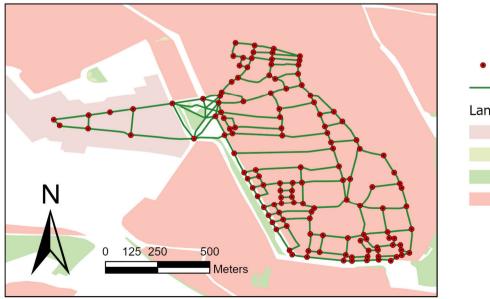


Urban Smell Mapping



Mapping in the field – Mapping

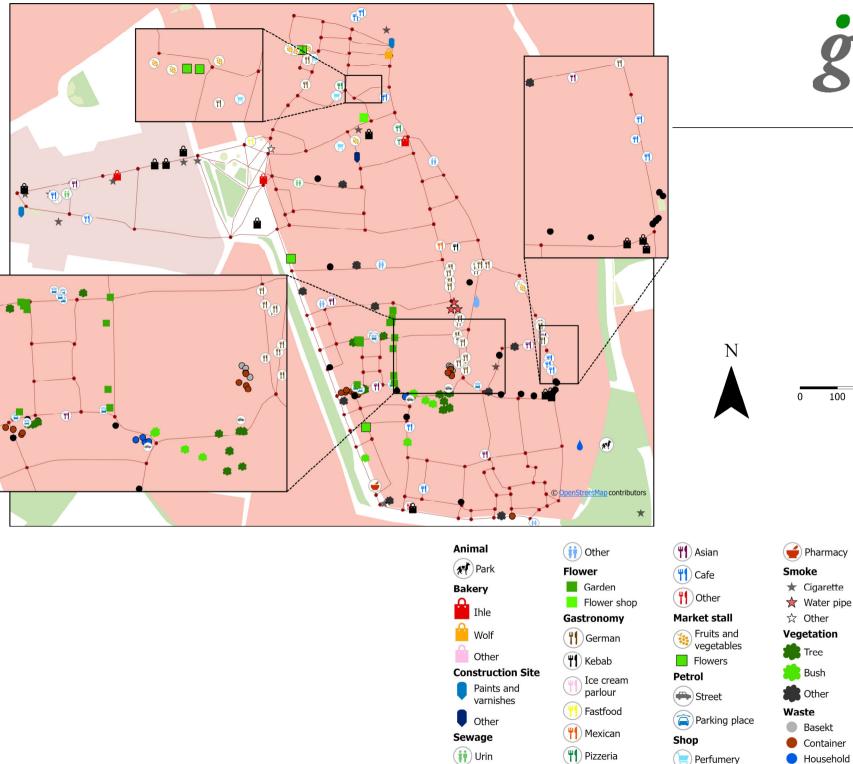
- Smells were collected within a project seminar
- Smell mappers mapped smells in the investigation area
- A part of Augsburg was selected as investigation area \rightarrow different land uses
- On-site mapping was performed over two weeks in June and July 2022
- Values for the properties temporary, notes, and intensity





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geoinformatics group Augsburg

Meters

400

• Other Water

River

Other

 \bullet

Landuse

grass

park

Decision Points

Routesegments

commercial

residential

200

13 | LBS 2023 | Mapping olfactory cues for wayfinding

Results



Class	Number smells	Number temporal smells	Intensity		
			Weak	Medium	n strong
Animal	1	1	0	0	1
Bakery	14	14	4	7	3
Construction Site	3	3	1	2	0
Sewage	6	5	2	2	2
Flower	16	1	11	2	3
Gastronomy	48	48	25	19	4
Market stalls	11	11	4	5	2
Petrol	12	1	8	4	0
Shop	4	4	2	2	0
Smoke	15	15	5	6	4
Vegetation	26	4	15	10	1
Waste	42	8	26	10	6
Water	3	1	2	1	0
	201	111	105	70	26

Koutsoklenis and Papadopoulos (2011) with visually-impaired and sightless people

- 1. Restaurants and grills
- 2. Bakery
- 3. Garbage can



Results - Temporary

Class	Number smells	Number temporal smells	Intensity		
			Weak 1	Medium	strong
Animal	1	1	0	0	1
Bakery	14	14	4	7	3
Construction Site	3	3	1	2	0
Sewage	6	5	2	2	2
Flower	16	1	11	2	3
Gastronomy	48	48	25	19	4
Market stalls	11	11	4	5	2
Petrol	12	1	8	4	0
Shop	4	4	2	2	0
Smoke	15	15	5	6	4
Vegetation	26	4	15	10	1
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Water	3	1	2	1	0
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Results - Intensity

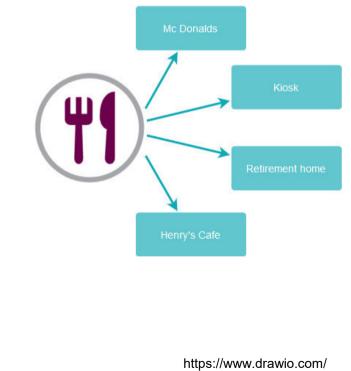
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Results - Notes

- For smells difficult to assign to the predefined sub-classes (e.g. a kiosk that • sells strawberries)
- Further information on the smell (e.g. a bakery additionally sells cake) •
- Information on the location (courtyard)
- Arrangement of things (e.g. trees) •











Discussion / Future Work

- Taxonomy based on the online-studies and the focus-group interview → 13 classes
 - Some of the classes (or sub-classes) could have been created differently (flowers as extra class and flowers in market stalls)
 - Iterative process of taxonomy creation (alternating with field investigations)
- Temporal dependencies
 - Daily dependencies (e.g. bakeries); Seasonal dependencies (flowers); Smell emission only during an event
- Point geometry for the layers to map smells → other ways to represent smell dispersion characteristics
- Investigation whether humans are really able to navigate using smell in a real world environment

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THANK YOU FOR YOUR ATTENTION!